# Package: hexify (via r-universe)

June 8, 2026

**Title** Equal-Area Hex Grids on the 'Snyder' 'ISEA' 'Icosahedron'

**Version** 0.7.1

**Description** Provides functions to build and use hexagonal discrete global grids using the 'Snyder' 'ISEA' projection ('Snyder' 1992 <doi:10.3138/27H7-8K88-4882-1752>) and the 'H3' hierarchical hexagonal system ('Uber' Technologies). Implements the 'ISEA' discrete global grid system ('Sahr', 'White' and 'Kimerling' 2003 <doi:10.1559/152304003100011090>). Includes a fast 'C++' core for 'ISEA' projection and aperture quantization, an included 'H3' v4.4.1 C library for native 'H3' grid operations, and 'sf'/'terra'-compatible R wrappers for grid generation and coordinate assignment. Output is compatible with 'dggridR' for interoperability.

**License** MIT + file LICENSE

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**Imports** sf, Rcpp, methods, rlang

**URL** https://gillescolling.com/hexify/

**BugReports** https://github.com/gcol33/hexify/issues

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# Contents

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`hexify-package` *hexify*

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## Description

Core icosahedron and 'Snyder' projection helpers.

## Author(s)

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## See Also

Useful links:

- https://gillescolling.com/hexify/
- Report bugs at https://github.com/gcol33/hexify/issues

## as_dggrid *Convert hexify grid to 'dggridR'-compatible grid object*

### Description

Creates a 'dggridR'-compatible grid specification from a hexify_grid object. The resulting object can be used with 'dggridR' functions that accept a dggs object.

### Usage

```
as_dggrid(grid)
```

### Arguments

| | |
|---|---|
| `grid` | A hexify_grid object from hexify_grid() |

### Value

A list with 'dggridR'-compatible fields:

| | |
|---|---|
| `pole_lon_deg` | Longitude of grid pole (default 11.25) |
| `pole_lat_deg` | Latitude of grid pole (default 58.28252559) |
| `azimuth_deg` | Grid azimuth rotation (default 0) |
| `aperture` | Grid aperture (3, 4, or 7) |
| `res` | Resolution level |
| `topology` | Grid topology ("HEXAGON") |
| `projection` | Map projection ('ISEA') |
| `precision` | Output decimal precision (default 7) |

### See Also

Other 'dggridR' compatibility: `dggrid_43h_sequence()`, `dggrid_is_compatible()`, `from_dggrid()`

## as_sf *Convert HexData to sf Object*

### Description

Converts a HexData object to an sf spatial features object. Can create either point geometries (cell centers) or polygon geometries (cell boundaries).

### Usage

```
as_sf(x, geometry = c("point", "polygon"), ...)
```

### Arguments

| | |
|---|---|
| x | A HexData object |
| geometry | Type of geometry: "point" (default) or "polygon" |
| ... | Additional arguments (ignored) |

### Details

For point geometry, cell centers (cell_cen_lon, cell_cen_lat) are used. For polygon geometry, cell boundaries are computed using the grid specification.

### Value

An sf object

### Examples

```
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)

# Get sf points
sf_pts <- as_sf(result)

# Get sf polygons
sf_poly <- as_sf(result, geometry = "polygon")
```

---

## as_tibble.HexData *Convert HexData to tibble*

---

### Description

Convert HexData to tibble

### Usage

```
as_tibble.HexData(x, ...)
```

### Arguments

| | |
|---|---|
| x | A HexData object |
| ... | Additional arguments (ignored) |

### Value

A tibble

`cell_area` *Compute per-cell area in km²*

## Description

Returns the area of each cell in square kilometers. For ISEA grids, all cells have the same area (equal-area property). For H3 grids, each cell has a different geodesic area depending on its location.

## Usage

```
cell_area(cell_id = NULL, grid)
```

## Arguments

| | |
|---|---|
| `cell_id` | Cell IDs to compute area for. For ISEA grids, these are numeric; for H3 grids, character strings. When `grid` is a HexData object and `cell_id` is `NULL`, all cell IDs from the data are used. |
| `grid` | A HexGridInfo or HexData object. |

## Details

For ISEA grids the area is constant across all cells and is read directly from the grid specification.

For H3 grids the area varies by latitude. This function computes geodesic area via `sf::st_area()` on H3 cell polygons, with results cached in a session-scoped environment so repeated calls for the same cells are fast.

## Value

Named numeric vector of areas in km², one per `cell_id`.

## See Also

`hex_grid` for grid specifications, `h3_crosswalk` for ISEA/H3 interoperability

## Examples

```
# ISEA: constant area
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(c(0, 10, 20), c(45, 50, 55), grid)
cell_area(cells, grid)

# H3: area varies by location

h3 <- hex_grid(resolution = 5, type = "h3")
h3_cells <- lonlat_to_cell(c(0, 0), c(0, 80), h3)
cell_area(h3_cells, h3)  # equator vs polar — different areas
```

## cell_to_lonlat *Convert cell ID to longitude/latitude*

### Description

Converts DGGS cell IDs back to geographic coordinates (cell centers).

### Usage

```
cell_to_lonlat(cell_id, grid)
```

### Arguments

| | |
|---|---|
| cell_id | Numeric vector of cell IDs |
| grid | A HexGridInfo or HexData object |

### Value

Data frame with lon_deg and lat_deg columns

### See Also

lonlat_to_cell for the forward operation

### Examples

```
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(c(0, 10), c(45, 50), grid)
coords <- cell_to_lonlat(cells, grid)
```

## cell_to_sf *Convert cell IDs to sf polygons*

### Description

Creates sf polygon geometries for hexagonal grid cells.

### Usage

```
cell_to_sf(cell_id = NULL, grid, wrap_dateline = TRUE)
```

### Arguments

| | |
|---|---|
| cell_id | Numeric vector of cell IDs. If NULL and x is HexData, uses cells from x. |
| grid | A HexGridInfo or HexData object. If HexData and cell_id is NULL, polygons are generated for all cells in the data. |
| wrap_dateline | Logical. If TRUE (default), calls sf::st_wrap_dateline() to split antimeridian-crossing polygons. Set to FALSE for orthographic/globe projections where wrapping creates gaps. |

### Details

When called with a HexData object and no cell_id argument, this function generates polygons for all unique cells in the data, which is useful for plotting.

### Value

sf object with cell_id and geometry columns

### See Also

hex_grid for grid specifications, as_sf for converting HexData to sf

### Examples

```
# From grid specification
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(c(0, 10, 20), c(45, 50, 55), grid)
polys <- cell_to_sf(cells, grid)

# From HexData (all cells)
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)
polys <- cell_to_sf(grid = result)
```

---

## cells *Get Cell IDs*

---

### Description

Extract the unique cell IDs present in a HexData object.

### Usage

```
cells(x)
```

### Arguments

| | |
|---|---|
| x | A HexData object |

## Value

A vector of cell IDs

---

`dgearthstat` *Get grid statistics for Earth coverage*

---

## Description

Calculates statistics about the hexagonal grid at the current resolution, including total number of cells, cell area, and cell spacing.

## Usage

```
dgearthstat(dggs)
```

## Arguments

| | |
|---|---|
| `dggs` | Grid specification from hexify_grid() |

## Value

List with components:

| | |
|---|---|
| `area_km` | Total Earth surface area in km^2 |
| `n_cells` | Total number of cells at this resolution |
| `cell_area_km2` | Average cell area in km^2 |
| `cell_spacing_km` | Average distance between cell centers in km |
| `resolution` | Resolution level |
| `aperture` | Grid aperture |

## See Also

Other grid statistics: `dg_closest_res_to_area()`, `hexify_area_to_eff_res()`, `hexify_compare_resolutions()`, `hexify_eff_res_to_area()`, `hexify_eff_res_to_resolution()`, `hexify_resolution_to_eff_res()`

## Examples

```
grid <- hexify_grid(area = 1000, aperture = 3)
stats <- dgearthstat(grid)

print(sprintf("Resolution %d has %.0f cells",
              stats$resolution, stats$n_cells))
print(sprintf("Average cell area: %.2f km^2",
              stats$cell_area_km2))
print(sprintf("Average cell spacing: %.2f km",
              stats$cell_spacing_km))
```

## dggrid_is_compatible *Validate 'dggridR' grid compatibility with hexify*

### Description

Checks whether a 'dggridR' grid object is compatible with hexify functions. Returns TRUE if compatible, or throws an error describing incompatibilities.

### Usage

```
dggrid_is_compatible(dggs, strict = TRUE)
```

### Arguments

| | |
|---|---|
| dggs | A 'dggridR' grid object |
| strict | If TRUE (default), throw errors for incompatibilities. If FALSE, return FALSE instead of throwing errors. |

### Value

TRUE if compatible, FALSE if not compatible (when strict=FALSE)

### See Also

Other 'dggridR' compatibility: `as_dggrid()`, `dggrid_43h_sequence()`, `from_dggrid()`

## dgverify *Verify grid object*

### Description

Validates that a grid object has all required fields and valid values. This function is called internally by most hexify functions to ensure grid integrity.

### Usage

```
dgverify(dggs)
```

### Arguments

| | |
|---|---|
| dggs | Grid object to verify (from hexify_grid) |

### Value

TRUE (invisibly) if valid, otherwise throws an error

## Examples

```
grid <- hexify_grid(area = 1000, aperture = 3)
dgverify(grid)  # Should pass silently

# Invalid grid will throw error
bad_grid <- list(aperture = 5)
try(dgverify(bad_grid))  # Will error
```

---

# from_dggrid *Convert 'dggridR' grid object to hexify_grid*

---

## Description

Creates a hexify_grid object from a 'dggridR' dggs object. This allows using hexify functions with grids created by 'dggridR' dgconstruct().

## Usage

```
from_dggrid(dggs)
```

## Arguments

| | |
|---|---|
| dggs | A 'dggridR' grid object from dgconstruct() |

## Details

Only 'ISEA' projection with HEXAGON topology is fully supported. Other configurations will generate warnings.

The function validates that the 'dggridR' grid uses compatible settings:

- Projection must be 'ISEA' (FULLER not supported)
- Topology must be "HEXAGON" (DIAMOND, TRIANGLE not supported)
- Aperture must be 3, 4, or 7

## Value

A hexify_grid object

## See Also

Other 'dggridR' compatibility: as_dggrid(), dggrid_43h_sequence(), dggrid_is_compatible()

get_neighbors *Get Neighboring Cells*

## Description

Returns the k-ring (disk) of cells neighboring the input cells. For k = 1, returns the immediate 6 neighbors (5 for pentagons). For k > 1, returns all cells within k grid hops.

## Usage

```
get_neighbors(cell_id, grid, k = 1L, include_self = FALSE, distances = FALSE)
```

## Arguments

| | |
|---|---|
| cell_id | Cell IDs to find neighbors for. Numeric vector for ISEA grids, character vector for H3 grids. |
| grid | A HexGridInfo or HexData object specifying the grid. |
| k | Integer. Ring distance (default 1). k = 1 returns immediate neighbors, k = 2 includes neighbors-of-neighbors, etc. |
| include_self | Logical. If TRUE, include the input cell in the result (default FALSE). |
| distances | Logical. If TRUE, return a data.frame with cell IDs and their ring distance from the origin (default FALSE). |

## Details

For **ISEA grids**, neighbors are computed using axial coordinate offsets in the quad IJ space. Cells at quad boundaries are handled by reprojection through lon/lat coordinates.

For **H3 grids**, neighbors use the vendored H3 gridDisk / gridDiskDistances functions.

Pentagon cells (the 12 icosahedron vertices) have only 5 neighbors instead of the usual 6.

## Value

If distances = FALSE (default): a list of cell ID vectors, one per input cell. If distances = TRUE: a list of data.frames with columns cell_id and ring_distance.

## See Also

hexify() for creating HexData objects, hex_distance() for grid distances between cells

## Examples

```
# ISEA grid neighbors
g <- hex_grid(area_km2 = 1000)
cell <- lonlat_to_cell(10, 50, g)
nbrs <- get_neighbors(cell, g)
nbrs[[1]]
```

```
# H3 grid neighbors
g_h3 <- hex_grid(resolution = 5, type = "h3")
cell_h3 <- lonlat_to_cell(10, 50, g_h3)
get_neighbors(cell_h3, g_h3, k = 2)

# With distances
get_neighbors(cell, g, k = 2, distances = TRUE)
```

---

`globe_centers` *Globe center presets*

---

## Description

Named list of lon/lat coordinates for common globe views. Used by `plot_globe` when center is specified as a string.

## Usage

```
globe_centers
```

## Format

Named list with elements:

**europe** c(10, 50) - Western/Central Europe

**north_america** c(-100, 45) - USA and Canada

**south_america** c(-60, -15) - Full continent

**africa** c(20, 5) - Central Africa

**asia** c(100, 35) - China, SE Asia, Japan

**oceania** c(135, -25) - Australia, NZ, Indonesia

**middle_east** c(45, 25) - Arabian Peninsula, Iran, Turkey

**south_asia** c(80, 20) - India, Pakistan, Bangladesh

**pacific** c(-160, -10) - Polynesia, Pacific islands

**caribbean** c(-70, 18) - Caribbean islands

**arctic** c(0, 90) - North pole view

**antarctic** c(0, -90) - South pole view

## Examples

```
globe_centers$europe
globe_centers$oceania
```

grid_clip *Clip hexagon grid to polygon boundary*

## Description

Creates hexagon polygons clipped to a given polygon boundary. This is useful for generating grids that conform to country borders, study areas, or other irregular boundaries.

## Usage

```
grid_clip(boundary, grid, crop = TRUE)
```

## Arguments

| | |
|---|---|
| boundary | An sf/sfc polygon to clip to. Can be a country boundary, study area, or any polygon geometry. |
| grid | A HexGridInfo object specifying the grid parameters |
| crop | If TRUE (default), cells are cropped to the boundary. If FALSE, only cells whose centroids fall within the boundary are kept (no cropping). |

## Details

The function first generates cells covering the boundary polygon, then clips or filters them. For H3 grids, all cells that overlap the boundary are included (not just cells whose center falls inside), ensuring full spatial coverage with no gaps along the boundary edge.

When crop = TRUE, hexagons are geometrically intersected with the boundary, which may produce partial hexagons at the edges. When crop = FALSE, only complete hexagons whose centroids fall within the boundary are returned.

## Value

sf object with hexagon polygons clipped to the boundary

## See Also

grid_rect for rectangular grids, grid_global for global grids

## Examples

```
# Get France boundary from built-in world map
france <- hexify_world[hexify_world$name == "France", ]

# Create grid clipped to France
grid <- hex_grid(area_km2 = 2000)
france_grid <- grid_clip(france, grid)

# Plot result
library(ggplot2)
```

```
ggplot() +
  geom_sf(data = france, fill = "gray95") +
  geom_sf(data = france_grid, fill = alpha("steelblue", 0.3),
          color = "steelblue") +
  theme_minimal()

# Keep only complete hexagons (no cropping)
france_grid_complete <- grid_clip(france, grid, crop = FALSE)
```

---

`grid_global` *Generate a global hexagon grid*

---

## Description

Creates hexagon polygons covering the entire Earth.

## Usage

```
grid_global(grid, wrap_dateline = TRUE)
```

## Arguments

| | |
|---|---|
| `grid` | A HexGridInfo object specifying the grid parameters |
| `wrap_dateline` | Logical. If TRUE (default), antimeridian-crossing polygons are split at +/-180 degrees. Set to FALSE for orthographic/globe projections where wrapping creates gaps. |

## Details

This function generates a complete global grid by sampling points densely across the globe. For large grids (many small cells), consider using `grid_rect()` to generate regional subsets.

## Value

sf object with hexagon polygons

## See Also

`grid_rect` for regional grids

## Examples

```
# Coarse global grid
grid <- hex_grid(area_km2 = 100000)
global <- grid_global(grid)
plot(global)
```

## grid_info *Get Grid Specification*

### Description

Extract the grid specification from a HexData object.

### Usage

```
grid_info(x)
```

### Arguments

| | |
|---|---|
| x | A HexData object |

### Value

A HexGridInfo object

### Examples

```
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)
grid_spec <- grid_info(result)
```

## grid_rect *Generate a rectangular grid of hexagons*

### Description

Creates hexagon polygons covering a rectangular geographic region. For H3 grids, all cells that overlap the bounding box are included (not just cells whose center falls inside), ensuring full spatial coverage.

### Usage

```
grid_rect(bbox, grid)
```

### Arguments

| | |
|---|---|
| bbox | Bounding box as c(xmin, ymin, xmax, ymax), or an sf/sfc object |
| grid | A HexGridInfo object specifying the grid parameters |

### Value

sf object with hexagon polygons

## See Also

grid_global for global grids

## Examples

```
grid <- hex_grid(area_km2 = 5000)
europe <- grid_rect(c(-10, 35, 30, 60), grid)
plot(europe)
```

---

h3_crosswalk *Crosswalk Between ISEA and H3 Cell IDs*

---

## Description

Maps cell IDs between ISEA (equal-area) and H3 grid systems by looking up each cell's center coordinate in the target grid. This enables workflows where analysis is done in ISEA (exact equal-area) and reporting in H3 (industry-standard).

## Usage

```
h3_crosswalk(
  cell_id = NULL,
  grid,
  h3_resolution = NULL,
  isea_grid = NULL,
  direction = c("isea_to_h3", "h3_to_isea")
)
```

## Arguments

| | |
|---|---|
| cell_id | Cell IDs to translate. Numeric for ISEA, character for H3. When grid is a HexData object and cell_id is NULL, all cell IDs from the data are used. |
| grid | A HexGridInfo or HexData object. For direction = "isea_to_h3", this must be an ISEA grid. For direction = "h3_to_isea", this must be an H3 grid. |
| h3_resolution | Target H3 resolution for "isea_to_h3", or the source H3 resolution for "h3_to_isea". When NULL (default), the closest H3 resolution matching the ISEA cell area is selected automatically. |
| isea_grid | A HexGridInfo for the target ISEA grid. Required when direction = "h3_to_isea". |
| direction | One of "isea_to_h3" (default) or "h3_to_isea". |

## Details

The crosswalk works by computing the center coordinate of each source cell, then finding which cell in the target grid contains that center. This is a many-to-one mapping: multiple ISEA cells may map to the same H3 cell (or vice versa) depending on the relative resolutions.

When h3_resolution is NULL and direction = "isea_to_h3", the H3 resolution whose average cell area is closest to the ISEA cell area is chosen automatically. This gives the best 1:1 correspondence.

## Value

A data frame with columns:

**isea_cell_id** ISEA cell ID (numeric)

**h3_cell_id** H3 cell ID (character)

**isea_area_km2** Area of the ISEA cell in km2

**h3_area_km2** Geodesic area of the H3 cell in km2

**area_ratio** Ratio of ISEA area to H3 area

## See Also

cell_area for per-cell area computation, hex_grid for creating grids

## Examples

```
# ISEA -> H3
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(c(0, 10, 20), c(45, 50, 55), grid)
xwalk <- h3_crosswalk(cells, grid)
head(xwalk)

# H3 -> ISEA
h3 <- hex_grid(resolution = 5, type = "h3")
h3_cells <- lonlat_to_cell(c(0, 10), c(45, 50), h3)
xwalk2 <- h3_crosswalk(h3_cells, h3, isea_grid = grid, direction = "h3_to_isea")
```

---

# hex_browse *Interactive Hex Map*

---

## Description

Opens an interactive leaflet map with hexagonal cell polygons. Cells can be colored by a data column, with popups showing cell information on click.

## Usage

```
hex_browse(
  hex_data,
  grid = NULL,
  value = NULL,
  palette = "viridis",
  opacity = 0.7
)
```

### Arguments

| | |
|---|---|
| hex_data | A HexData object, or a data.frame with a cell_id column. |
| grid | A HexGridInfo object. Required if hex_data is a data.frame. |
| value | Optional column name (character) to color cells by. If NULL, cells are colored uniformly. |
| palette | Color palette name for continuous values. Default "viridis". |
| opacity | Fill opacity (0-1). Default 0.7. |

### Details

Requires the leaflet package (in Suggests). The map is built using as_sf() to generate polygon geometries, then rendered as a leaflet choropleth.

### Value

A leaflet map object (can be printed or embedded in Shiny).

### See Also

hexify_heatmap() for static ggplot2 maps, as_sf() for sf conversion

### Examples

```
if (requireNamespace("leaflet", quietly = TRUE)) {
  df <- data.frame(
    lon = runif(50, -5, 5),
    lat = runif(50, 45, 55),
    value = rnorm(50)
  )
  hd <- hexify(df, lon = "lon", lat = "lat", area_km2 = 500)
  hex_browse(hd, value = "value")
}
```

---

## hex_compact *Compact Hex Cells*

---

### Description

Merges child cells into their parent when all children are present. This is a lossless compression — no spatial information is lost. The compact representation uses fewer cells to cover the same area.

### Usage

```
hex_compact(cell_ids, grid)
```

### Arguments

| | |
|---|---|
| cell_ids | Cell IDs to compact. For H3 grids, a character vector. For ISEA grids, a character vector of hierarchical index strings. |
| grid | A HexGridInfo object specifying the grid. |

### Details

**H3 backend:** Uses the vendored H3 `compactCells` function.

**ISEA backend (aperture 7, Z7 index):** Groups cells by parent index (dropping the last digit). If all 7 children are present, replaces them with the parent. Iterates until no further compaction is possible.

### Value

A character vector of compacted cell IDs. Cells that could be merged into parents appear as parent IDs at coarser resolution.

### See Also

`hex_uncompact()` for the inverse operation, `get_parent()`, `get_children()` for hierarchical operations

### Examples

```
# H3 compaction
g <- hex_grid(resolution = 3, type = "h3")
parent <- "832830fffffffff"
children <- get_children(parent, g)[[1]]
compact <- hex_compact(children, g)
compact  # Should return the parent
```

---

## hex_distance *Grid Distance Between Cells*

---

### Description

Computes the grid distance (minimum number of hops) between pairs of hexagonal cells. This is a discrete distance measured in cell steps, not a geodesic distance.

### Usage

```
hex_distance(cell_a, cell_b, grid)
```

### Arguments

| | |
|---|---|
| cell_a, cell_b | Cell IDs. Must be the same length (pairs) or one of them length 1 (broadcast). For H3 grids, character vectors. For ISEA grids, numeric vectors. |
| grid | A HexGridInfo or HexData object specifying the grid. |

## Details

**H3 backend:** Uses the vendored H3 `gridDistance` function. Returns the exact shortest path length in cell hops.

**ISEA backend:** For cells on the same quad, computes the cube-coordinate distance: `max(|di|, |dj|, |di + dj|)`. Cross-quad distances use BFS expansion and may return `NA` for very distant cells.

For geodesic (geographic) distances between cell centers, convert to lon/lat with `cell_to_lonlat()` and use `sf::st_distance()`.

## Value

An integer vector of grid distances. `NA` where the distance cannot be computed (e.g., pentagon path issues in H3).

## See Also

`get_neighbors()` for finding cells within a given distance, `cell_to_lonlat()` for geographic coordinates

## Examples

```
# H3 grid distance
g <- hex_grid(resolution = 5, type = "h3")
a <- lonlat_to_cell(10, 50, g)
b <- lonlat_to_cell(10.1, 50.1, g)
hex_distance(a, b, g)
```

---

# hex_extract *Extract Raster Values at Hex Cell Centers*

---

## Description

Samples raster values at hexagonal cell centers. Faster than `hex_zonal()` because it only queries cell center points, not full polygons.

## Usage

```
hex_extract(raster, grid, cells = NULL, boundary = NULL)
```

## Arguments

| | |
|---|---|
| `raster` | A `terra::SpatRaster` or `stars` object. |
| `grid` | A HexGridInfo or HexData object specifying the grid. |
| `cells` | Optional cell IDs to extract. If `NULL` (default), extracts at all cell centers from `grid` (only works for HexData objects or if a `boundary` is provided). |
| `boundary` | Optional sf polygon to limit extraction extent. |

## Details

Requires the `terra` package (in Suggests). The function:

1. Generates cell centers for the raster extent
2. Calls `terra::extract(raster, cell_center_matrix)`
3. Attaches cell IDs

For full zonal statistics (aggregating all pixels within each hex polygon), use `hex_zonal()` instead.

## Value

A data.frame with columns `cell_id`, plus one column per raster layer.

## See Also

`hex_zonal()` for polygon-based zonal statistics, `hexify()` for creating HexData objects

## Examples

```
if (requireNamespace("terra", quietly = TRUE)) {
  # Create a small synthetic raster
  r <- terra::rast(nrows = 10, ncols = 10,
                   xmin = -10, xmax = 10, ymin = 40, ymax = 55)
  terra::values(r) <- runif(100)
  names(r) <- "temperature"

  # Extract at hex cell centers
  g <- hex_grid(area_km2 = 500)
  df <- data.frame(lon = c(0, 5), lat = c(45, 50))
  hd <- hexify(df, lon = "lon", lat = "lat", grid = g)
  hex_extract(r, hd)
}
```

---

# hex_grid *Create a Hexagonal Grid Specification*

---

## Description

Creates a HexGridInfo object that stores all parameters needed for hexagonal grid operations. Use this to define the grid once and pass it to all downstream functions.

## Usage

```
hex_grid(
  area_km2 = NULL,
  resolution = NULL,
  aperture = 3,
  type = c("isea", "h3"),
  resround = "nearest",
  crs = 4326L
)
```

## Arguments

| | |
|---|---|
| area_km2 | Target cell area in square kilometers. Mutually exclusive with resolution. |
| resolution | Grid resolution level (0-30 for ISEA, 0-15 for H3). Mutually exclusive with area_km2. For H3, typical use cases by resolution:<br>• 0-3: continental/country scale<br>• 4-7: regional/city scale<br>• 8-10: neighborhood/block scale (FCC uses 8-9)<br>• 11-15: building/sub-meter scale |
| aperture | Grid aperture: 3 (default), 4, 7, or "4/3" for mixed. Ignored for H3 grids (fixed at 7). |
| type | Grid type: "isea" (default) or "h3". |
| resround | Resolution rounding when using area_km2: "nearest" (default), "up", or "down". |
| crs | Coordinate reference system EPSG code (default 4326 = 'WGS84'). |

## Details

Exactly one of area_km2 or resolution must be provided.

When area_km2 is provided, the resolution is calculated automatically using the cell count formula: N = 10 * aperture^res + 2 (ISEA) or by matching the closest H3 resolution.

H3 grids use the Uber H3 hierarchical hexagonal system. Unlike ISEA grids, H3 cells are NOT exactly equal-area (area varies by ~3-5\ location).

## Value

A HexGridInfo object containing the grid specification.

## One Grid, Many Datasets

A HexGridInfo acts as a shared spatial reference system - like a CRS, but discrete and equal-area. Define the grid once, then attach multiple datasets without repeating parameters:

```
# Step 1: Define the grid once
grid <- hex_grid(area_km2 = 1000)

# Step 2: Attach multiple datasets to the same grid
```

```
birds <- hexify(bird_obs, lon = "longitude", lat = "latitude", grid = grid)
mammals <- hexify(mammal_obs, lon = "lon", lat = "lat", grid = grid)
climate <- hexify(weather_stations, lon = "x", lat = "y", grid = grid)

# No aperture, resolution, or area needed after step 1 - the grid
# travels with the data.

# Step 3: Work at the cell level
# Once hexified, lon/lat no longer matter - cell_id is the shared key
bird_counts <- aggregate(species ~ cell_id, data = as.data.frame(birds), length)
mammal_richness <- aggregate(species ~ cell_id, data = as.data.frame(mammals),
                             function(x) length(unique(x)))

# Join datasets by cell_id - guaranteed to align because same grid
combined <- merge(bird_counts, mammal_richness, by = "cell_id")

# Step 4: Visual confirmation
# All datasets produce identical grid overlays
plot(birds)   # See the grid
plot(mammals) # Same grid, different data
```

## See Also

hexify for assigning points to cells, HexGridInfo-class for class documentation

## Examples

```
# Create grid by target area
grid <- hex_grid(area_km2 = 1000)
print(grid)

# Create grid by resolution
grid <- hex_grid(resolution = 8, aperture = 3)

# Create grid with different aperture
grid4 <- hex_grid(area_km2 = 500, aperture = 4)

# Create mixed aperture grid
grid43 <- hex_grid(area_km2 = 1000, aperture = "4/3")

# Use grid in hexify
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", grid = grid)
```

---

hex_summarize *Summarize Data by Hex Cell*

---

## Description

Aggregates data within each hexagonal cell, similar to `dplyr::group_by(cell_id) |> summarize(...)`. Returns a data.frame with one row per unique cell, including cell center coordinates and area.

## Usage

```
hex_summarize(hex_data, ..., .fns = NULL, geometry = FALSE)
```

## Arguments

| | |
|---|---|
| `hex_data` | A HexData object (from `hexify()`). |
| `...` | Named summary expressions (tidyeval). Each expression is evaluated per cell group. Examples: `mean_temp = mean(temperature)`, `n = dplyr::n()`, `max_elev = max(elevation, na.rm = TRUE)`. |
| `.fns` | Optional named list of functions for formula-style aggregation. Example: `.fns = list(mean_temp = ~mean(temperature))`. |
| `geometry` | Logical. If `TRUE`, attach cell center points as an sf geometry column (requires sf). Default `FALSE`. |

## Details

The function works entirely in R (no C++ needed). It groups by `cell_id` and evaluates the summary expressions within each group.

If no summary expressions are provided, returns cell counts only.

## Value

A data.frame with columns:

**cell_id** Unique cell identifier

**cell_cen_lon, cell_cen_lat** Cell center coordinates

**cell_area_km2** Cell area in km^2

**n_points** Number of data points in this cell

**...** User-defined summary columns

If `geometry = TRUE`, returns an sf object with POINT geometry.

## See Also

`hexify()` for creating HexData objects, `get_neighbors()` for finding neighboring cells

## Examples

```
df <- data.frame(
  lon = runif(100, -10, 10),
  lat = runif(100, 40, 55),
  temperature = rnorm(100, 15, 5),
  species = sample(letters[1:5], 100, replace = TRUE)
)
hd <- hexify(df, lon = "lon", lat = "lat", area_km2 = 500)

# Count points per cell
hex_summarize(hd)

# Custom summaries
hex_summarize(hd, mean_temp = mean(temperature),
                  n_species = length(unique(species)))
```

---

`hex_uncompact` *Uncompact Hex Cells*

---

## Description

Expands compacted cells to a target resolution. All cells in the output share the same resolution.

## Usage

```
hex_uncompact(cell_ids, grid, target_resolution)
```

## Arguments

| | |
|---|---|
| `cell_ids` | Character vector of (possibly mixed-resolution) cell IDs. |
| `grid` | A HexGridInfo object specifying the grid. |
| `target_resolution` | Integer. The resolution to expand all cells to. |

## Details

**H3 backend:** Uses the vendored H3 `uncompactCells` function.

**ISEA backend (aperture 7, Z7 index):** Appends digits 0-6 to expand each cell to its 7 children, repeating until the target resolution is reached.

## Value

A character vector of cell IDs, all at `target_resolution`.

## See Also

`hex_compact()` for the inverse operation

### Examples

```
g <- hex_grid(resolution = 3, type = "h3")
parent <- "832830fffffffff"
hex_uncompact(parent, g, target_resolution = 4L)
```

---

`hex_zonal` *Zonal Statistics for Hex Cells*

---

### Description

Computes zonal statistics by aggregating all raster pixels falling within each hexagonal cell polygon. More accurate than `hex_extract()` but slower because it requires polygon geometries.

### Usage

```
hex_zonal(raster, grid, fun = "mean", boundary = NULL, cells = NULL)
```

### Arguments

| | |
|---|---|
| `raster` | A `terra::SpatRaster` object. |
| `grid` | A HexGridInfo or HexData object specifying the grid. |
| `fun` | Summary function name: `"mean"` (default), `"sum"`, `"min"`, `"max"`, `"sd"`, or `"count"`. |
| `boundary` | Optional sf polygon to limit the analysis extent. |
| `cells` | Optional cell IDs. If provided, only these cells are included. |

### Details

Requires the `terra` package (in Suggests). The function:

1. Generates hex polygon geometries via `cell_to_sf()`
2. Calls `terra::extract(raster, polygons, fun = fun)`
3. Joins results back to cell IDs

For point-based extraction (faster, at cell centers only), use `hex_extract()` instead.

### Value

A data.frame with columns `cell_id`, plus one column per raster layer containing the aggregated values.

### See Also

`hex_extract()` for cell-center extraction, `cell_to_sf()` for hex polygon generation

## Examples

```
if (requireNamespace("terra", quietly = TRUE)) {
  r <- terra::rast(nrows = 100, ncols = 100,
                   xmin = -10, xmax = 10, ymin = 40, ymax = 55)
  terra::values(r) <- runif(10000)
  names(r) <- "temperature"

  g <- hex_grid(area_km2 = 500)
  df <- data.frame(lon = c(0, 5), lat = c(45, 50))
  hd <- hexify(df, lon = "lon", lat = "lat", grid = g)
  hex_zonal(r, hd, fun = "mean")
}
```

---

`HexData-class` *HexData Class*

---

## Description

An S4 class representing hexified data. Contains the original user data plus cell assignments from the hexification process.

## Details

HexData objects are created by `hexify`. The original data is preserved in the `data` slot, while cell assignments are stored separately in `cell_id` and `cell_center`.

Use `as.data.frame()` to get a combined data frame with cell columns.

## Slots

`data` Data frame or sf object. The original user data (untouched).

`grid` HexGridInfo object. The grid specification used.

`cell_id` Cell IDs for each row of data. Numeric for ISEA grids, character for H3 grids.

`cell_center` Matrix. Two-column matrix (lon, lat) of cell centers.

## See Also

`hexify` for creating HexData objects, `HexGridInfo-class` for grid specifications

## HexGridInfo-class *HexGridInfo Class*

### Description

An S4 class representing a hexagonal grid specification. Stores all parameters needed for grid operations.

### Details

Create HexGridInfo objects using the `hex_grid` constructor function. Do not use `new("HexGridInfo", ...)` directly.

The aperture can be "3", "4", "7" for standard grids, or "4/3" for mixed aperture grids that start with aperture 4 and switch to aperture 3.

For H3 grids, the aperture is fixed at "7" and resolution ranges from 0 to 15.

### Slots

`aperture` Character. Grid aperture: "3", "4", "7", or "4/3" for mixed.

`resolution` Integer. Grid resolution level (0-30 for ISEA, 0-15 for H3).

`area_km2` Numeric. Cell area in square kilometers.

`diagonal_km` Numeric. Cell diagonal (long diagonal) in kilometers.

`crs` Integer. Coordinate reference system (default 4326 = 'WGS84').

`grid_type` Character. Grid system: "isea" (default) or "h3".

### See Also

`hex_grid` for the constructor function, `HexData-class` for hexified data objects

## hexify *Assign hexagonal DGGS cell IDs to geographic points*

### Description

Takes a data.frame or sf object with geographic coordinates and returns a HexData object that stores the original data plus cell assignments. The original data is preserved unchanged; cell IDs and centers are stored in separate slots.

## Usage

```
hexify(
  data,
  grid = NULL,
  lon = "lon",
  lat = "lat",
  area_km2 = NULL,
  diagonal = NULL,
  resolution = NULL,
  aperture = 3,
  resround = "nearest"
)
```

## Arguments

| | |
|---|---|
| data | A data.frame or sf object containing coordinates |
| grid | A HexGridInfo object from hex_grid(). If provided, overrides area_km2, resolution, and aperture parameters. |
| lon | Column name for longitude (ignored if data is sf) |
| lat | Column name for latitude (ignored if data is sf) |
| area_km2 | Target cell area in km^2 (mutually exclusive with diagonal). |
| diagonal | Target cell diagonal (long diagonal) in km |
| resolution | Grid resolution (0-30). Alternative to area_km2. |
| aperture | Grid aperture: 3, 4, 7, or "4/3" for mixed (default 3) |
| resround | How to round resolution: "nearest", "up", or "down" |

## Details

For sf objects, coordinates are automatically extracted and transformed to 'WGS84' (EPSG:4326) if needed. The geometry column is preserved.

Either area_km2 (or area), diagonal, or resolution must be provided unless a grid object is supplied.

The HexData return type (default) stores the grid specification so downstream functions like plot(), hexify_cell_to_sf(), etc. don't need grid parameters repeated.

## Value

A HexData object containing:

- data: The original input data (unchanged)
- grid: The HexGridInfo specification
- cell_id: Numeric vector of cell IDs for each row
- cell_center: Matrix of cell center coordinates (lon, lat)

Use as.data.frame(result) to extract the original data. Use cells(result) to get unique cell IDs. Use result@cell_id to get all cell IDs. Use result@cell_center to get cell center coordinates.

### Grid Specification

You can create a grid specification once and reuse it:

```
grid <- hex_grid(area_km2 = 1000)
result1 <- hexify(df1, grid = grid)
result2 <- hexify(df2, grid = grid)
```

### See Also

hex_grid for grid specification, HexData-class for return object details, as_sf for converting to sf

Other hexify main: hexify_grid()

### Examples

```
# Simple data.frame
df <- data.frame(
  site = c("Vienna", "Paris", "Madrid"),
  lon = c(16.37, 2.35, -3.70),
  lat = c(48.21, 48.86, 40.42)
)

# New recommended workflow: use grid object
grid <- hex_grid(area_km2 = 1000)
result <- hexify(df, grid = grid, lon = "lon", lat = "lat")
print(result)  # Shows grid info
plot(result)   # Plot with default styling

# Direct area specification (grid created internally)
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)

# Extract plain data.frame
df_result <- as.data.frame(result)

# With sf object (any CRS)
library(sf)
pts <- st_as_sf(df, coords = c("lon", "lat"), crs = 4326)
result_sf <- hexify(pts, area_km2 = 1000)

# Different apertures
result_ap4 <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000, aperture = 4)

# Mixed aperture (ISEA43H)
result_mixed <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000, aperture = "4/3")
```

## hexify-conversions *Coordinate Conversions*

### Description

Functions for converting between coordinate systems

## hexify-grid *Core Grid Construction*

### Description

Core functions for hexify grid construction and validation

## hexify-stats *Grid Statistics*

### Description

Functions for calculating grid statistics and utilities

## hexify_build_icosa *Initialize icosahedron geometry*

### Description

Sets up the icosahedron state for ISEA projection. Uses standard ISEA3H orientation by default (vertex 0 at 11.25E, 58.28N).

### Usage

```
hexify_build_icosa(
  vert0_lon = ISEA_VERT0_LON_DEG,
  vert0_lat = ISEA_VERT0_LAT_DEG,
  azimuth = ISEA_AZIMUTH_DEG
)
```

### Arguments

| | |
|---|---|
| vert0_lon | Vertex 0 longitude in degrees (default ISEA_VERT0_LON_DEG) |
| vert0_lat | Vertex 0 latitude in degrees (default ISEA_VERT0_LAT_DEG) |
| azimuth | Azimuth rotation in degrees (default ISEA_AZIMUTH_DEG) |

## Details

The icosahedron is initialized lazily at the C++ level when first needed. Manual call is only required for non-standard orientations.

## Value

Invisible NULL. Called for side effect.

## See Also

Other projection: `hexify_face_centers()`, `hexify_forward()`, `hexify_forward_to_face()`, `hexify_get_precision()`, `hexify_inverse()`, `hexify_projection_stats()`, `hexify_set_precision()`, `hexify_set_verbose()`, `hexify_which_face()`

## Examples

```
# Use standard ISEA3H orientation
hexify_build_icosa()

# Custom orientation
hexify_build_icosa(vert0_lon = 0, vert0_lat = 90, azimuth = 0)
```

---

# hexify_compare_resolutions

*Compare grid resolutions*

---

## Description

Generates a table comparing different resolution levels for a given grid configuration. Useful for choosing appropriate resolution.

## Usage

```
hexify_compare_resolutions(
  aperture = 3,
  res_range = 0:15,
  type = c("isea", "h3"),
  print = FALSE
)
```

## Arguments

| | |
|---|---|
| `aperture` | Grid aperture (3, 4, or 7). Ignored for H3 grids. |
| `res_range` | Range of resolutions to compare (e.g., 1:10) |
| `type` | Grid type: "isea" (default) or "h3". |
| `print` | If TRUE, prints a formatted table to console. If FALSE (default), returns a data frame. |

## Value

If print=FALSE: data frame with columns resolution, n_cells, cell_area_km2, cell_spacing_km, cls_km. If print=TRUE: invisibly returns the data frame after printing.

## See Also

Other grid statistics: dg_closest_res_to_area(), dgearthstat(), hexify_area_to_eff_res(), hexify_eff_res_to_area(), hexify_eff_res_to_resolution(), hexify_resolution_to_eff_res()

## Examples

```
# Get data frame of resolutions 0-10 for aperture 3
comparison <- hexify_compare_resolutions(aperture = 3, res_range = 0:10)
print(comparison)

# Print formatted table directly
hexify_compare_resolutions(aperture = 3, res_range = 0:10, print = TRUE)

# Find resolution with cells ~1000 km^2
subset(comparison, cell_area_km2 > 900 & cell_area_km2 < 1100)
```

---

# hexify_face_centers *Get icosahedron face centers*

---

## Description

Returns the center coordinates of all 20 icosahedral faces.

## Usage

```
hexify_face_centers()
```

## Value

Data frame with 20 rows and columns lon, lat (degrees)

## See Also

Other projection: hexify_build_icosa(), hexify_forward(), hexify_forward_to_face(), hexify_get_precision(), hexify_inverse(), hexify_projection_stats(), hexify_set_precision(), hexify_set_verbose(), hexify_which_face()

## Examples

```
centers <- hexify_face_centers()
plot(centers$lon, centers$lat)
```

`hexify_forward` *Forward Snyder projection*

## Description

Projects geographic coordinates onto the icosahedron, returning face index and planar coordinates (tx, ty).

## Usage

```
hexify_forward(lon, lat)
```

## Arguments

| | |
|---|---|
| `lon` | Longitude in degrees |
| `lat` | Latitude in degrees |

## Details

tx and ty are normalized coordinates within the triangular face, typically in range [0, 1].

## Value

Named numeric vector: c(face, tx, ty)

## See Also

Other projection: `hexify_build_icosa()`, `hexify_face_centers()`, `hexify_forward_to_face()`, `hexify_get_precision()`, `hexify_inverse()`, `hexify_projection_stats()`, `hexify_set_precision()`, `hexify_set_verbose()`, `hexify_which_face()`

## Examples

```
result <- hexify_forward(16.37, 48.21)
# result["face"], result["icosa_triangle_x"], result["icosa_triangle_y"]
```

## hexify_forward_to_face *Forward projection to specific face*

### Description

Projects to a known face (skips face detection).

### Usage

```
hexify_forward_to_face(face, lon, lat)
```

### Arguments

| | |
|---|---|
| face | Face index (0-19) |
| lon | Longitude in degrees |
| lat | Latitude in degrees |

### Value

Named numeric vector: c(icosa_triangle_x, icosa_triangle_y)

### See Also

Other projection: hexify_build_icosa(), hexify_face_centers(), hexify_forward(), hexify_get_precision(), hexify_inverse(), hexify_projection_stats(), hexify_set_precision(), hexify_set_verbose(), hexify_which_face()

## hexify_get_precision *Get current precision settings*

### Description

Get current precision settings

### Usage

```
hexify_get_precision()
```

### Value

List with tol and max_iters

### See Also

Other projection: hexify_build_icosa(), hexify_face_centers(), hexify_forward(), hexify_forward_to_face(), hexify_inverse(), hexify_projection_stats(), hexify_set_precision(), hexify_set_verbose(), hexify_which_face()

`hexify_grid` *Create a hexagonal grid specification*

## Description

Creates a discrete global grid system (DGGS) object with hexagonal cells at a specified resolution. This is the main constructor for hexify grids.

## Usage

```
hexify_grid(
  area,
  topology = "HEXAGON",
  metric = TRUE,
  resround = "nearest",
  aperture = 3,
  projection = "ISEA"
)
```

## Arguments

| | |
|---|---|
| `area` | Target cell area in km^2 (if metric=TRUE) or area code |
| `topology` | Grid topology (only "HEXAGON" supported) |
| `metric` | Whether area is in metric units (km^2) |
| `resround` | How to round resolution ("nearest", "up", "down") |
| `aperture` | Aperture sequence (3, 4, or 7) |
| `projection` | Projection type (only 'ISEA' supported currently) |

## Value

A hexify_grid object containing:

| | |
|---|---|
| `area` | Target cell area |
| `resolution` | Calculated resolution level |
| `aperture` | Grid aperture (3, 4, or 7) |
| `topology` | Grid topology ("HEXAGON") |
| `projection` | Map projection ("ISEA") |
| `index_type` | Index encoding type ("z3", "z7", or "zorder") |

## See Also

`hexify` for the main user function, `hexify_grid_to_cell` for coordinate conversion

Other hexify main: `hexify()`

## Examples

```
# Create a grid with ~1000 km^2 cells
grid <- hexify_grid(area = 1000, aperture = 3)
print(grid)

# Create a finer resolution grid (~100 km^2 cells)
fine_grid <- hexify_grid(area = 100, aperture = 3, resround = "up")
```

---

# hexify_heatmap *Create a ggplot2 visualization of hexagonal grid cells*

---

## Description

Creates a ggplot2-based visualization of hexagonal grid cells, optionally colored by a value column. Supports continuous and discrete color scales, projection transformation, and customizable styling.

## Usage

```
hexify_heatmap(
  data,
  value = NULL,
  basemap = NULL,
  crs = NULL,
  colors = NULL,
  breaks = NULL,
  labels = NULL,
  hex_border = "#5D4E37",
  hex_lwd = 0.3,
  hex_alpha = 0.7,
  basemap_fill = "gray90",
  basemap_border = "gray50",
  basemap_lwd = 0.5,
  mask_outside = FALSE,
  aperture = 3L,
  xlim = NULL,
  ylim = NULL,
  title = NULL,
  legend_title = NULL,
  na_color = "gray90",
  theme_void = TRUE
)
```

## Arguments

| | |
|---|---|
| data | A HexData object from `hexify()`, a data frame with cell_id and cell_area columns, or an sf object with hexagon polygons. |

`value` Column name (as string) to use for fill color. If NULL, cells are drawn with a uniform fill color. If not specified but data has a 'count' or 'n' column, that will be used automatically.

`basemap` Optional basemap. Can be:

- `NULL`: No basemap (default)
- `"world"`: Use built-in `hexify_world` map (low resolution)
- `"world_hires"`: Use high-resolution map from rnaturalearth (requires package)
- An sf object: User-supplied vector map

`crs` Target CRS for the map projection. Can be:

- A numeric EPSG code (e.g., 4326 for 'WGS84', 3035 for LAEA Europe)
- A proj4 string
- An sf crs object
- NULL to use 'WGS84' (EPSG:4326)

`colors` Color palette for the heatmap. Can be:

- A character vector of colors (for manual scale)
- A single RColorBrewer palette name (e.g., "YlOrRd", "Greens")
- NULL to use viridis

`breaks` Numeric vector of break points for binning continuous values, or NULL for continuous scale. Use `Inf` and `-Inf` for open-ended bins.

`labels` Labels for the breaks (length should be one less than breaks). If NULL, labels are auto-generated.

`hex_border` Border color for hexagons

`hex_lwd` Line width for hexagon borders

`hex_alpha` Transparency for hexagon fill (0-1)

`basemap_fill` Fill color for basemap polygons

`basemap_border` Border color for basemap polygons

`basemap_lwd` Line width for basemap borders

`mask_outside` Logical. If TRUE and basemap is provided, mask hexagon portions that fall outside the basemap polygons.

`aperture` Grid aperture (default 3), used if data is from hexify()

`xlim` Optional x-axis limits (in target CRS units) as c(min, max)

`ylim` Optional y-axis limits (in target CRS units) as c(min, max)

`title` Plot title

`legend_title` Title for the color legend

`na_color` Color for NA values

`theme_void` Logical. If TRUE (default), use a minimal theme without axes, gridlines, or background.

## Details

This function provides publication-quality heatmap visualizations of hexagonal grids using ggplot2. It returns a ggplot object that can be further customized with standard ggplot2 functions.

## Value

A ggplot2 object that can be further customized or saved.

## Color Scales

The function supports three types of color scales:

**Continuous** Set `breaks = NULL` for a continuous gradient

**Binned** Provide `breaks` vector to bin values into categories

**Discrete** If `value` column is a factor, discrete colors are used

## Projections

Common projections:

**4326** 'WGS84' (unprojected lat/lon)

**3035** LAEA Europe

**3857** Web Mercator

**"+proj=robin"** Robinson (world maps)

**"+proj=moll"** Mollweide (equal-area world maps)

## See Also

`plot_grid` for base R plotting, `cell_to_sf` to generate polygons manually

Other visualization: `plot_world()`

## Examples

```
library(hexify)

# Sample data with counts
cities <- data.frame(
  lon = c(16.37, 2.35, -3.70, 12.5, 4.9),
  lat = c(48.21, 48.86, 40.42, 41.9, 52.4),
  count = c(100, 250, 75, 180, 300)
)
result <- hexify(cities, lon = "lon", lat = "lat", area_km2 = 5000)

# Simple plot (uniform fill, no value mapping)
hexify_heatmap(result)


library(ggplot2)
```

```
# With world basemap
hexify_heatmap(result, basemap = "world")

# Heatmap with value mapping
hexify_heatmap(result, value = "count")

# With world basemap and custom colors
hexify_heatmap(result, value = "count",
               basemap = "world",
               colors = "YlOrRd",
               title = "City Density")

# Binned values with custom breaks
hexify_heatmap(result, value = "count",
               basemap = "world",
               breaks = c(-Inf, 100, 200, Inf),
               labels = c("Low", "Medium", "High"),
               colors = c("#fee8c8", "#fdbb84", "#e34a33"))

# Different projection (LAEA Europe)
hexify_heatmap(result, value = "count",
               basemap = "world",
               crs = 3035,
               xlim = c(2500000, 6500000),
               ylim = c(1500000, 5500000))

# Customize further with ggplot2
hexify_heatmap(result, value = "count", basemap = "world") +
  labs(caption = "Data source: Example") +
  theme(legend.position = "bottom")
```

---

`hexify_inverse` *Inverse Snyder projection*

---

## Description

Converts face plane coordinates back to geographic coordinates.

## Usage

```
hexify_inverse(x, y, face, tol = NULL, max_iters = NULL)
```

## Arguments

| | |
|---|---|
| `x` | X coordinate on face plane |
| `y` | Y coordinate on face plane |
| `face` | Face index (0-19) |
| `tol` | Convergence tolerance (NULL for default) |
| `max_iters` | Maximum iterations (NULL for default) |

## Value

Named numeric vector: c(lon_deg, lat_deg)

## See Also

Other projection: hexify_build_icosa(), hexify_face_centers(), hexify_forward(), hexify_forward_to_face(), hexify_get_precision(), hexify_projection_stats(), hexify_set_precision(), hexify_set_verbose(), hexify_which_face()

## Examples

```
coords <- hexify_inverse(0.5, 0.3, face = 2)
```

---

`hexify_projection_stats` *Get inverse projection statistics*

---

## Description

Returns and optionally resets convergence statistics.

## Usage

```
hexify_projection_stats(reset = TRUE)
```

## Arguments

| | |
|---|---|
| `reset` | Whether to reset statistics after retrieval (default TRUE) |

## Value

List with statistics (iterations, convergence info, etc.)

## See Also

Other projection: hexify_build_icosa(), hexify_face_centers(), hexify_forward(), hexify_forward_to_face(), hexify_get_precision(), hexify_inverse(), hexify_set_precision(), hexify_set_verbose(), hexify_which_face()

`hexify_roundtrip_test` *Round-trip accuracy test*

## Description

Tests the accuracy of the coordinate conversion functions by converting coordinates to cells and back, measuring the distance between original and reconstructed coordinates.

## Usage

```
hexify_roundtrip_test(grid, lon, lat, units = "km")
```

## Arguments

| | |
|---|---|
| `grid` | Grid specification |
| `lon` | Longitude to test |
| `lat` | Latitude to test |
| `units` | Distance units ("km" or "degrees") |

## Value

List with:

| | |
|---|---|
| `original` | Original coordinates |
| `cell` | Cell index |
| `reconstructed` | Reconstructed coordinates |
| `error` | Distance between original and reconstructed |

## See Also

Other coordinate conversion: `hexify_cell_id_to_quad_ij()`, `hexify_cell_to_icosa_tri()`, `hexify_cell_to_lonlat()`, `hexify_cell_to_plane()`, `hexify_cell_to_quad_ij()`, `hexify_cell_to_quad_xy()`, `hexify_grid_cell_to_lonlat()`, `hexify_grid_to_cell()`, `hexify_icosa_tri_to_plane()`, `hexify_icosa_tri_to_quad_ij()`, `hexify_icosa_tri_to_quad_xy()`, `hexify_lonlat_to_cell()`, `hexify_lonlat_to_plane()`, `hexify_lonlat_to_quad_ij()`, `hexify_quad_ij_to_cell()`, `hexify_quad_ij_to_icosa` `hexify_quad_ij_to_xy()`, `hexify_quad_xy_to_cell()`, `hexify_quad_xy_to_icosa_tri()`

## hexify_set_precision *Set inverse projection precision*

### Description

Controls the accuracy/speed tradeoff for inverse Snyder projection.

### Usage

```
hexify_set_precision(
  mode = c("fast", "default", "high", "ultra"),
  tol = NULL,
  max_iters = NULL
)
```

### Arguments

| | |
|---|---|
| mode | Preset mode: "fast", "default", "high", or "ultra" |
| tol | Custom tolerance (overrides mode if provided) |
| max_iters | Custom max iterations (overrides mode if provided) |

### Value

Invisible NULL

### See Also

Other projection: hexify_build_icosa(), hexify_face_centers(), hexify_forward(), hexify_forward_to_face(), hexify_get_precision(), hexify_inverse(), hexify_projection_stats(), hexify_set_verbose(), hexify_which_face()

### Examples

```
hexify_set_precision("high")
hexify_set_precision(tol = 1e-12, max_iters = 100)
```

## hexify_set_verbose *Set verbose mode for inverse projection*

### Description

When enabled, prints convergence information.

### Usage

```
hexify_set_verbose(verbose = TRUE)
```

### Arguments

| | |
|---|---|
| verbose | Logical |

### Value

Invisible NULL

### See Also

Other projection: hexify_build_icosa(), hexify_face_centers(), hexify_forward(), hexify_forward_to_face(), hexify_get_precision(), hexify_inverse(), hexify_projection_stats(), hexify_set_precision(), hexify_which_face()

---

## hexify_which_face *Determine which face contains a point*

---

### Description

Returns the icosahedral face index (0-19) containing the given coordinates.

### Usage

```
hexify_which_face(lon, lat)
```

### Arguments

| | |
|---|---|
| lon | Longitude in degrees |
| lat | Latitude in degrees |

### Value

Integer face index (0-19)

### See Also

Other projection: hexify_build_icosa(), hexify_face_centers(), hexify_forward(), hexify_forward_to_face(), hexify_get_precision(), hexify_inverse(), hexify_projection_stats(), hexify_set_precision(), hexify_set_verbose()

### Examples

```
face <- hexify_which_face(16.37, 48.21)
```

`hexify_world` *Simplified World Map*

## Description

A lightweight sf object containing simplified world country borders, suitable for use as a basemap when visualizing hexagonal grids.

## Usage

```
hexify_world
```

## Format

An sf object with 177 features and 15 fields:

**name** Country short name

**name_long** Country full name

**admin** Administrative name

**sovereignt** Sovereignty

**iso_a2** ISO 3166-1 alpha-2 country code

**iso_a3** ISO 3166-1 alpha-3 country code

**iso_n3** ISO 3166-1 numeric code

**continent** Continent name

**region_un** UN region

**subregion** UN subregion

**region_wb** World Bank region

**pop_est** Population estimate

**gdp_md** GDP in millions USD

**income_grp** Income group classification

**economy** Economy type

**geometry** MULTIPOLYGON geometry in 'WGS84' (EPSG:4326)

## Source

Simplified from Natural Earth 1:110m Cultural Vectors (https://www.naturalearthdata.com/)

## Examples

```
library(sf)

# Plot the built-in world map
plot(st_geometry(hexify_world), col = "lightgray", border = "white")

# Filter by continent
europe <- hexify_world[hexify_world$continent == "Europe", ]
plot(st_geometry(europe))
```

---

`import_h3` *Import External H3 Cell IDs into hexify*

---

## Description

Ingests H3 cell IDs from an external source (another H3 library, a database, or a CSV file) into hexify. Validates cell IDs, infers the H3 resolution, and optionally attaches data to build a HexData object.

## Usage

```
import_h3(cell_ids, data = NULL, validate = TRUE)
```

## Arguments

| | |
|---|---|
| `cell_ids` | Character vector of H3 cell ID strings |
| `data` | Optional data frame to attach. Must have the same number of rows as `cell_ids`. If `NULL`, returns a HexGridInfo object. |
| `validate` | If `TRUE` (default), checks that all cell IDs are valid H3 cells at the same resolution before proceeding. Set to `FALSE` to skip validation when cell IDs are known to be correct. |

## Details

For converting between grid specs, use `hex_grid(type = "h3")` directly. For cell-level ISEA/H3 mapping, use `h3_crosswalk`.

H3 cell IDs encode their resolution in the index itself, so no resolution argument is needed. The resolution is inferred automatically. All cell IDs must share the same resolution; mixed resolutions produce an error.

## Value

If `data = NULL`, a HexGridInfo object for the inferred H3 resolution. If `data` is provided, a HexData object with data attached at the specified cells.

## See Also

`hex_grid` for creating grids directly, `h3_crosswalk` for cell-level ISEA/H3 mapping

## Examples

```
# Import external H3 cell IDs (grid spec only)
h3_ids <- c("8528342bfffffff", "85283473fffffff", "85283447fffffff")
grid <- import_h3(h3_ids)
grid

# Import with data attached
df <- data.frame(species = c("oak", "pine", "birch"), count = c(10, 5, 3))
hd <- import_h3(h3_ids, data = df)
hd
```

---

# is_hex_data *Check if object is HexData*

---

## Description

Check if object is HexData

## Usage

```
is_hex_data(x)
```

## Arguments

| | |
|---|---|
| x | Object to check |

## Value

Logical

---

# is_hex_grid *Check if object is HexGridInfo*

---

## Description

Check if object is HexGridInfo

## Usage

```
is_hex_grid(x)
```

## Arguments

| | |
|---|---|
| x | Object to check |

## Value

Logical

`is_pentagon` *Detect Pentagon Cells*

## Description

Identifies which cells are pentagons. Any hexagonal tiling of the sphere must contain exactly 12 pentagons (at the icosahedron vertices). Pentagon cells have 5 neighbors instead of 6.

## Usage

```
is_pentagon(cell_id, grid)
```

## Arguments

| | |
|---|---|
| `cell_id` | Cell IDs to check. Numeric for ISEA, character for H3. |
| `grid` | A HexGridInfo or HexData object specifying the grid. |

## Details

**H3 backend:** Uses the vendored H3 `isPentagon` function.

**ISEA backend:** The 12 pentagons are located at icosahedron vertices. At any resolution, the pentagon cells are those whose IJ coordinates are (0, 0) within the 12 vertex quads (quads 0 and 11 for the poles, and specific cells in quads 1-10).

## Value

A logical vector. `TRUE` for pentagon cells, `FALSE` for hexagons.

## See Also

`get_neighbors()` for neighbor finding (pentagons have 5 neighbors)

## Examples

```
# H3 pentagon detection
g <- hex_grid(resolution = 1, type = "h3")
cells <- grid_global(g)
pent <- is_pentagon(cells$cell_id, g)
sum(pent)  # Should be 12
```

`lonlat_to_cell` *Convert longitude/latitude to cell ID*

## Description

Converts geographic coordinates to DGGS cell IDs using a grid specification.

## Usage

```
lonlat_to_cell(lon, lat, grid)
```

## Arguments

| | |
|---|---|
| `lon` | Numeric vector of longitudes in degrees |
| `lat` | Numeric vector of latitudes in degrees |
| `grid` | A HexGridInfo or HexData object, or legacy hexify_grid |

## Details

This function accepts either a HexGridInfo object from `hex_grid()` or a HexData object from `hexify()`. If a HexData object is provided, its grid specification is extracted automatically.

## Value

Numeric vector of cell IDs

## See Also

`cell_to_lonlat` for the inverse operation, `hex_grid` for creating grid specifications

## Examples

```
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(lon = c(0, 10), lat = c(45, 50), grid = grid)

# Or use HexData object
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)
cells <- lonlat_to_cell(lon = 5, lat = 48, grid = result)
```

## n_cells *Get Number of Cells*

### Description

Get the number of unique cells in a HexData object.

### Usage

```
n_cells(x)
```

### Arguments

| | |
|---|---|
| x | A HexData object |

### Value

Integer count of unique cells

## plot,HexData,missing-method *Plot HexData objects*

### Description

Default plot method for HexData objects. Draws hexagonal grid cells with an optional basemap.

### Usage

```
## S4 method for signature 'HexData,missing'
plot(
  x,
  y,
  basemap = TRUE,
  clip_basemap = TRUE,
  basemap_fill = "gray90",
  basemap_border = "gray50",
  basemap_lwd = 0.5,
  grid_fill = "#E69F00",
  grid_border = "#5D4E37",
  grid_lwd = 0.8,
  grid_alpha = 0.7,
  fill = NULL,
  show_points = FALSE,
  point_size = "auto",
```

```
  point_color = "red",
  crop = TRUE,
  crop_expand = 0.1,
  main = NULL,
  ...
)
```

## Arguments

| | |
|---|---|
| x | A HexData object from `hexify()` |
| y | Ignored (for S4 method compatibility) |
| basemap | Basemap specification:<br>• `TRUE` or `"world"`: Use built-in world map<br>• `FALSE` or `NULL`: No basemap<br>• sf object: Custom basemap |
| clip_basemap | Clip basemap to data extent (default TRUE). Clipping temporarily disables S2 spherical geometry to avoid edge-crossing errors. |
| basemap_fill | Fill color for basemap (default "gray90") |
| basemap_border | Border color for basemap (default "gray50") |
| basemap_lwd | Line width for basemap borders (default 0.5) |
| grid_fill | Fill color for grid cells (default "#E69F00" - amber/orange) |
| grid_border | Border color for grid cells (default "#5D4E37" - dark brown) |
| grid_lwd | Line width for cell borders (default 0.8) |
| grid_alpha | Transparency for cell fill (0-1, default 0.7) |
| fill | Column name for fill mapping (optional) |
| show_points | Show original points on top of cells (default FALSE). Points are jittered within their assigned hexagon. |
| point_size | Size of points. Can be:<br>• A number (direct cex value)<br>• A preset defining what fraction of a hex cell one point covers: "tiny" (~2\ "large" (~20\ |
| point_color | Color of points (default "red") |
| crop | Crop to data extent (default TRUE) |
| crop_expand | Expansion factor for crop (default 0.1) |
| main | Plot title |
| ... | Additional arguments passed to base plot() |

## Details

This function generates polygon geometries for the cells present in the data and plots them. Polygons are computed on demand, not stored, to minimize memory usage.

### Value

Invisibly returns the HexData object

### See Also

hexify_heatmap for ggplot2 plotting

### Examples

```
df <- data.frame(lon = runif(50, -5, 5), lat = runif(50, 45, 50))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 2000)

# Basic plot
plot(result, basemap = FALSE)

# With basemap and custom styling
plot(result, grid_fill = "lightblue", grid_border = "darkblue")
```

---

## plot_globe *Plot hexagonized globe*

---

### Description

Renders a global hexagonal grid on an orthographic projection with customizable rotation, land clipping, and styling options.

### Usage

```
plot_globe(
  area = 50000,
  center = "europe",
  clip_to_land = FALSE,
  land_data = NULL,
  exclude_antarctica = TRUE,
  fill = "#D4B896",
  border = "grey30",
  border_width = 0.2,
  ocean_fill = "white",
  ocean_border = "grey50",
  show_land = clip_to_land,
  land_fill = NA,
  land_border = "grey40",
  land_width = 0.3,
  use_ggplot = NULL,
  return_data = FALSE,
  aperture = 3L
)
```

## Arguments

| | |
|---|---|
| area | Cell area in km^2 (passed to hex_grid) |
| center | Globe center: either a preset name (e.g., "europe") or numeric vector c(lon, lat). See globe_centers for presets. |
| clip_to_land | If TRUE, clip hexagons to land boundaries |
| land_data | Optional sf object for land boundaries. If NULL and clip_to_land is TRUE, uses rnaturalearth::ne_countries() |
| exclude_antarctica | If TRUE, exclude Antarctica from land clipping |
| fill | Fill color for hexagons (default "#D4B896") |
| border | Border color for hexagons (default "grey30") |
| border_width | Border width for hexagons (default 0.2) |
| ocean_fill | Fill color for ocean/globe background (default "white") |
| ocean_border | Border color for globe circle (default "grey50") |
| show_land | If TRUE, show land boundaries (default TRUE when clipping) |
| land_fill | Fill color for land (default NA, transparent) |
| land_border | Border color for land boundaries (default "grey40") |
| land_width | Border width for land boundaries (default 0.3) |
| use_ggplot | NULL = auto-detect, TRUE = force ggplot2, FALSE = force base |
| return_data | If TRUE, return sf objects instead of plotting |
| aperture | Grid aperture (default 3L) |

## Details

The function handles several technical challenges:

- Hexagons on the back side of the globe fail to transform - these are filtered out gracefully
- Invalid geometries after projection are repaired with st_buffer(0)
- Clipping is done in orthographic CRS to avoid topology errors

## Value

If use_ggplot = TRUE: ggplot2 object (can add layers with +) If use_ggplot = FALSE: NULL invisibly (plots directly) If return_data = TRUE: list of sf objects (hexagons, land, ocean_circle, crs)

## See Also

globe_centers for available presets, grid_global for generating global grids without plotting

## Examples

```
# Get data for custom plotting (no rendering)
data <- plot_globe(area = 100000, center = "europe", return_data = TRUE)
nrow(data$hexagons)
class(data$ocean_circle)

# Basic usage - Europe-centered globe
plot_globe(area = 80000, center = "europe")
```

---

`plot_grid` *Plot hexagonal grid clipped to a polygon boundary*

---

## Description

A convenience function that creates a grid, clips it to a boundary polygon, and plots the result in a single call.

## Usage

```
plot_grid(
  boundary,
  grid,
  crop = TRUE,
  boundary_fill = "gray95",
  boundary_border = "gray40",
  boundary_lwd = 0.5,
  grid_fill = "steelblue",
  grid_border = "steelblue",
  grid_lwd = 0.3,
  grid_alpha = 0.3,
  title = NULL,
  expand = 0.05
)
```

## Arguments

| | |
|---|---|
| `boundary` | An sf/sfc polygon to clip to (e.g., country boundary) |
| `grid` | A HexGridInfo object from `hex_grid()` |
| `crop` | If TRUE (default), cells are cropped to boundary. If FALSE, only complete hexagons within boundary are shown. |
| `boundary_fill` | Fill color for the boundary polygon (default "gray95") |
| `boundary_border` | Border color for boundary (default "gray40") |
| `boundary_lwd` | Line width for boundary (default 0.5) |
| `grid_fill` | Fill color for grid cells (default "steelblue") |

| | |
|---|---|
| grid_border | Border color for grid cells (default "steelblue") |
| grid_lwd | Line width for cell borders (default 0.3) |
| grid_alpha | Transparency for cell fill (0-1, default 0.3) |
| title | Plot title. If NULL (default), auto-generates title with cell area. |
| expand | Expansion factor for plot limits (default 0.05) |

## Details

This is a convenience wrapper around `grid_clip()` that handles the common use case of visualizing a hexagonal grid over a geographic region.

## Value

A ggplot object that can be further customized

## See Also

`grid_clip` for the underlying clipping function, `hex_grid` for grid specification

## Examples

```
# Plot grid over France
france <- hexify_world[hexify_world$name == "France", ]
grid <- hex_grid(area_km2 = 2000)
plot_grid(france, grid)

# Customize colors
plot_grid(france, grid,
          grid_fill = "coral", grid_alpha = 0.5,
          boundary_fill = "lightyellow")

# Keep only complete hexagons
plot_grid(france, grid, crop = FALSE)

# Add ggplot2 customizations
library(ggplot2)
plot_grid(france, grid) +
  labs(subtitle = "ISEA3H Discrete Global Grid") +
  theme_void()
```

---

# plot_world *Quick world map plot*

---

## Description

Simple wrapper to plot the built-in world map.

## Usage

```
plot_world(fill = "gray90", border = "gray50", ...)
```

## Arguments

| | |
|---|---|
| `fill` | Fill color for countries |
| `border` | Border color for countries |
| `...` | Additional arguments passed to plot() |

## Value

NULL invisibly. Creates a plot as side effect.

## See Also

Other visualization: `hexify_heatmap()`

## Examples

```
# Quick world map
plot_world()

# Custom colors
plot_world(fill = "lightblue", border = "darkblue")
```

# Index